

# Economic Agents as Imperfect Problem Solvers

- *Ilut and Valchev (2023)*

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# Roadmap

Overview

The generic model

Application to consumption/saving

# Overview

# Different types of behavioral models

$$\mathbb{E}(), u(), \rightarrow a$$

1. Non-FIRE expectations:  $\mathbb{E}$ 
  - Incomplete information, Rational inattention, Learning, Extrapolation, Heterogeneous models
2. Non-standard preferences:  $u$
3. Bounded rationality:  $\rightarrow$ 
  - Non-optimizing behaviors

# This paper

- Part 1: General framework
  - Dual-system reasoning [(Kahneman, 2011)]
  - Sometimes, deliberate optimization (system 2)
  - in other times, rule-of-thumb/heuristics (system 1)
  - Intuition: system 2 if state is sufficiently different from the past.  
system 1 if current state sufficiently resemble the previous state
- Part 2: application in consumption/saving (Aiyagari, 1994)
  - Consumers could get “stuck” in multiple system-1 regions
  - Implication: higher MPC than the standard model

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# The generic model

# Generic model

## Standard problem

$$V \left( \overbrace{y_t}^{\text{state var}} \right) = \max_{c_t \in B(y_t)} [u(y_t, c_t) + \beta \mathbb{E}_t V(y_{t+1})]$$

$$y_{t+1} = F(y_t, c_t, v_{t+1})$$

$$c^* : Y \rightarrow C$$



# Modeling dual-system reasoning

Assumption:  $c^*$  is costly to obtain, agents only observe noisy signals of it

$$\eta_t = c^*(y_t) + \underbrace{\sigma_{\eta,t}\varepsilon_t}_{\text{noises}}, \quad \varepsilon_t \sim N(0, 1)$$

Additional assumption to make things tractable: non-parametric learning

$$c^*(y) = \sum_{j=1}^{\infty} \theta_j \underbrace{\phi_j(y)}_{\text{basis funcs}}$$

# Automatic system 1

## associative memory

$$\mathbb{E} (c^*(y) \mid \eta^{t-1}, y^{t-1})$$

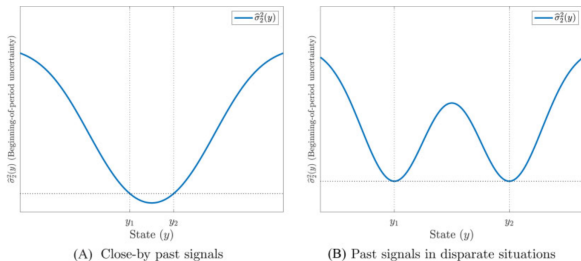


FIGURE I

Associative Memory and System 1 Uncertainty at Time  $t = 3$ :  $\hat{\sigma}_2^2(y)$

Plotted based on two signals  $\eta_1$  and  $\eta_2$  with equal precision, at state realizations

## Occasional deliberate system 2

*costly reducing uncertainty about  $c^*(y)$*

- Invoked only if prior uncertainty  $\hat{\sigma}_{t-1}^2(y_t)$  is high enough, exceeds a threshold  $\kappa$

$$\min_{c_t, \sigma_{\eta,t}^2} \mathbb{E} \left[ (c_t - c^*(y_t))^2 \mid \eta^t, y^t \right] + \underbrace{\text{cost of deliberation}}_{\kappa} \overbrace{\ln \left( \frac{\hat{\sigma}_{t-1}^2(y_t) + \sigma_{\eta,t}^2}{\sigma_{\eta,t}^2} \right)}^{\text{information flow}}$$

$$\rightarrow c_t = \hat{c}_t(y_t), \quad \hat{\sigma}_t^2(y_t) = \min [\kappa, \hat{\sigma}_{t-1}^2(y_t)]$$

$$\rightarrow \sigma_{\eta,t}^{*2} = \begin{cases} \frac{\kappa \hat{\sigma}_{t-1}^2(y_t)}{\hat{\sigma}_{t-1}^2(y_t) - \kappa}, & \text{if } \hat{\sigma}_{t-1}^2(y_t) > \kappa, \\ \infty, & \text{if } \hat{\sigma}_{t-1}^2(y_t) \leq \kappa. \end{cases}$$

## Action rule from the dual-system

$$c_t = \hat{c}_t(y_t) = \hat{c}_{t-1}(y_t) + \alpha_t^*(y_t) (\eta_t - \hat{c}_{t-1}(y_t))$$
$$\alpha_t^*(y_t) \equiv \frac{\hat{\sigma}_{t-1}^2(y_t)}{\hat{\sigma}_{t-1}^2(y_t) + \sigma_{\eta,t}^{*2}} = \max \left[ 1 - \frac{\kappa}{\hat{\sigma}_{t-1}^2(y_t)}, 0 \right]$$

### Implications:

- Agents follow default, habitual behavior in familiar situations, but rethink that behavior in novel situations.
- Agents may fall into a **learning trap**, namely habitual yet non-optimal behaviors when system 1 uncertainty is low enough, and the behaviors lead to self-fulfilling value of state variable.

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The generic model

Application to consumption/saving

Consumption/saving with costly deliberation

# Standard problem

[Aiyagari, 1994]

## Model

$$V \left( \begin{array}{c} \text{cash in hand} \\ \widehat{y_{i,t}} \end{array} \right) = \max_{c_{i,t}} u(c_{i,t}) + \beta \mathbb{E}_t V(y_{i,t+1})$$

$$y_{i,t+1} = (1+r)(y_{i,t} - c_{i,t}) + w s_{i,t+1}$$

$$c_{i,t} \leq y_{i,t}$$

# This paper

## Costly deliberation friction

$$\eta_{i,t} = \overbrace{c^*(y_{i,t})}^{\text{optimal c func}} + \varepsilon_{i,t}, \quad \varepsilon_{i,t} \sim N(0, \sigma_{\eta,i,t}^2)$$

$$\widehat{\sigma}_{i,t}^2(y_{i,t}) = \min[\kappa, \widehat{\sigma}_{i,t-1}^2(y_{i,t})]$$

$$\widehat{c}_{i,t}(y_{i,t}) = \widehat{c}_{i,t-1}(y_{i,t-1}) + \alpha_{i,t}(y_{i,t})(\eta_{i,t} - \widehat{c}_{i,t-1}(y_{i,t-1}))$$

$$c_{i,t} = \min(y_{i,t}, \widehat{c}_{i,t}(y_{i,t}))$$



# Implications

There are two locally stable learning traps: high-confidence suboptimal consumption policies

1. HtM agents centered around borrowing constraints

$$\bar{y}_i = w \text{ and } \hat{c}_i(\bar{y}_i) > \overbrace{c^{RW}(\bar{y}_i)}^{\text{Perfect foresight consumption policy}} = \bar{y}_i$$

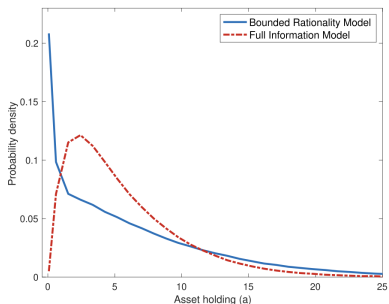
2. Away from borrowing constraint, yet with high MPCs, steeper than perfect-forecast consumption policy

$$\bar{y}_i > w \text{ and } \hat{c}_i(\bar{y}_i) = c^{RW}(\bar{y}_i) < \bar{y}_i, \frac{\partial \hat{c}_i}{\partial y}(\bar{y}_i) > \frac{\partial c^{RW}}{\partial y}(\bar{y})$$

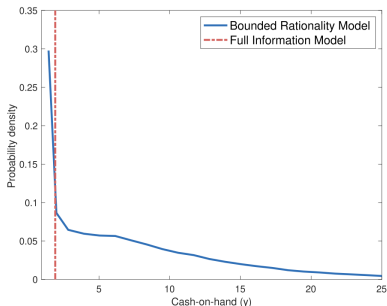
# Macro implications

## *Stationary wealth distribution*

- High fraction of agents in learning traps (71%)



(A) Asset holdings distribution ( $a_i$ )



(B) Distribution of stable wealth points  $\bar{y}_i$

# References I

- Aiyagari, S Rao (1994). "Uninsured idiosyncratic risk and aggregate saving". *The Quarterly Journal of Economics* 109.3, pp. 659–684.
- Ilut, Cosmin and Rosen Valchev (2023). "Economic agents as imperfect problem solvers". *The Quarterly Journal of Economics* 138.1, pp. 313–362.
- Kahneman, Daniel (2011). *Thinking, fast and slow*. macmillan.